

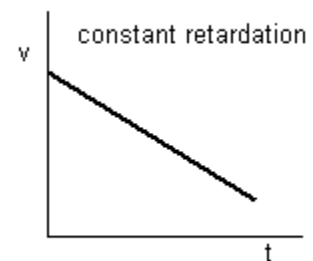
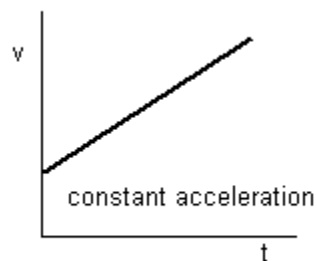
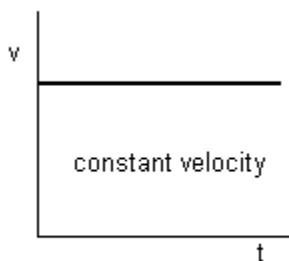
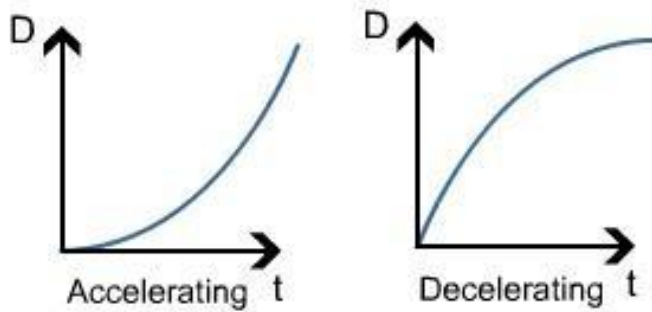
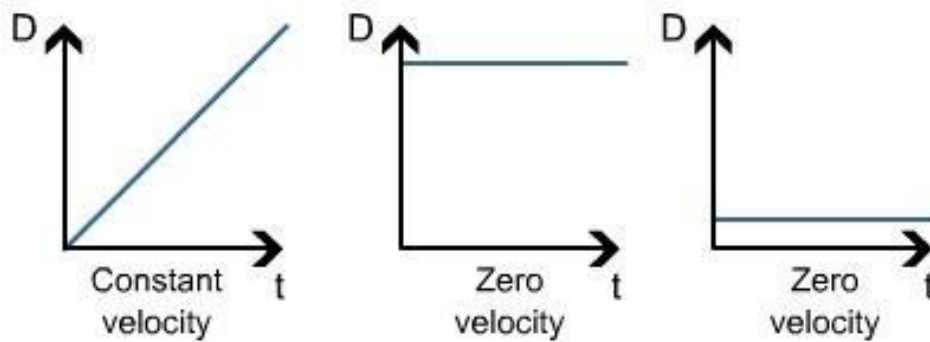
PHYSICS
KENAMATICS
FORM 5

Kinematics refers to motion in a straight line.

There are several graphs that illustrate motion in a straight line:

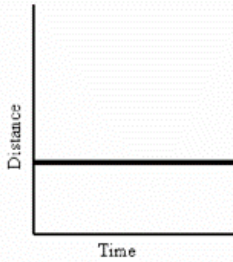
1. Displacement-Time Graph
2. Distance-Time Graph
3. Velocity-Time Graph
4. Speed-Time Graph

The graphs are illustrated below:

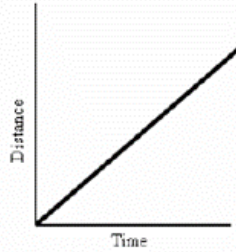


**PHYSICS
KINEMATICS
FORM 5**

Motion Graphs – Distance/Time Graphs

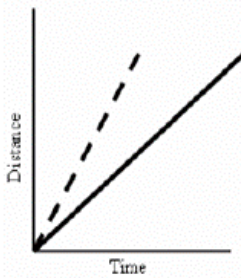


Time is increasing to the right, but its distance does not change. It is not moving. It is **At Rest**.



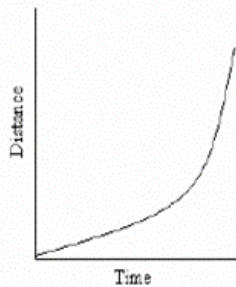
Time is increasing to the right, and the distance is increasing constantly with time. The object moves at a **constant speed**.

Constant speed is shown by a straight line on a graph.



The steeper dashed line indicates a larger distance moved in a given time. In other words, **higher speed**.

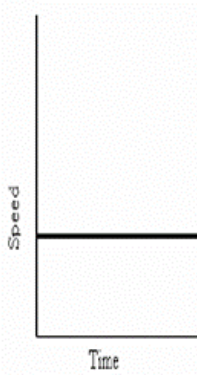
Both lines are straight, so both speeds are constant.



The line on this graph is curving upwards. This shows an **increase in speed**, since the line is getting steeper.

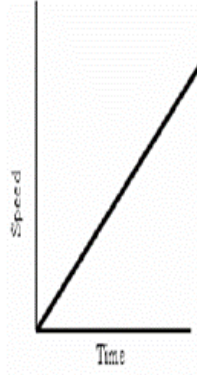
In a given time the distance the object moves gets larger. It is **accelerating**.

Motion Graphs – Speed/Time Graphs

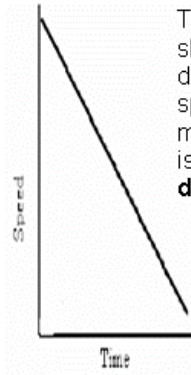


A straight horizontal line on a speed-time graph means that speed is constant. It is not changing over time.

There is movement at a constant speed.

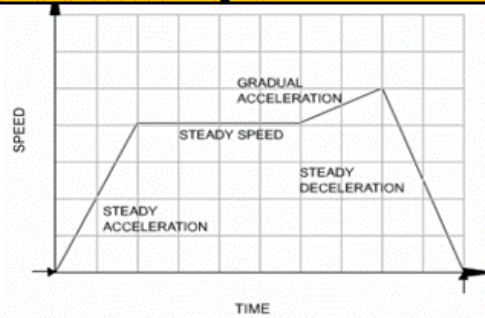
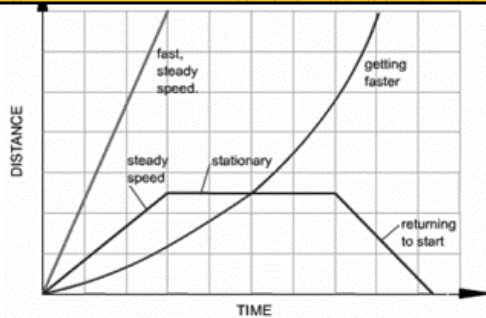


This graph shows increasing speed. The moving object is **accelerating**.



This graph shows decreasing speed. The moving object is **decelerating**.

Motion Graphs – Summary



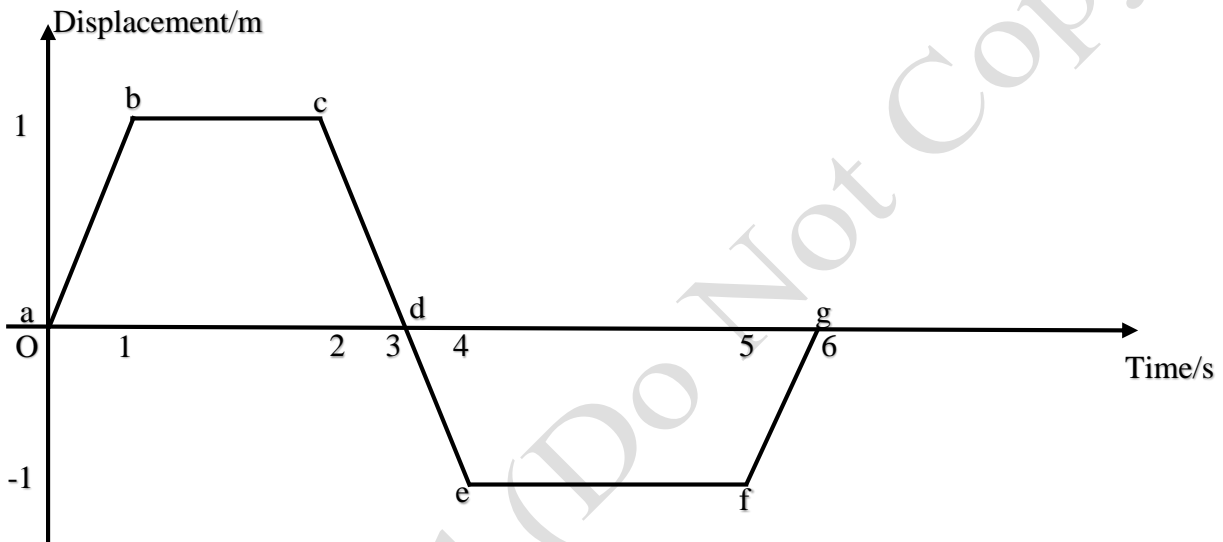
PHYSICS
KENAMATICS
FORM 5

Displacement-Time Graph

Displacement represents distance in a particular direction and is a vector quantity.

In a displacement-time graph, displacement is given on the y -axis and time is given on the x -axis.

The gradient of any line segment in a displacement-time graph gives the velocity.



- a – Object is at origin
- ab – Object moved 1m in a particular direction
- b – Object is 1m away from origin
- bc – Object did not move
- c – Object is still 1m away from the origin
- cd – Object moved back to the origin
- d – Object is back to the origin
- de – Object moved 1m away from the origin in the opposite direction
- e – Object moved away from the origin
- ef – Object is stationary
- f – Object is 1m away from the origin
- fg – Object returned to the origin.

PHYSICS
KENAMATICS
FORM 5

By finding the gradient of any of the following line segments, velocity can be found:

- ab - Constant velocity
- bc - Zero velocity
- cd - Constant velocity in the opposite direction
- de - Constant velocity in the opposite direction
- ef - Zero velocity
- fg - Constant velocity

$$\text{Velocity} = \frac{\text{displacement}}{\text{time}}$$

$$\text{Velocity} = \frac{\text{distance in a given direction}}{\text{time}}$$

$$\text{Velocity} = \frac{m}{s}$$

Practical example:

Imagine a car going around a roundabout with a speedometer reading 30km/hr. The speed is constant (30km/hr). Since the direction of the car is always changing, then the velocity will also change. The velocity is not a constant.

PHYSICS
KENAMATICS
FORM 5

Acceleration

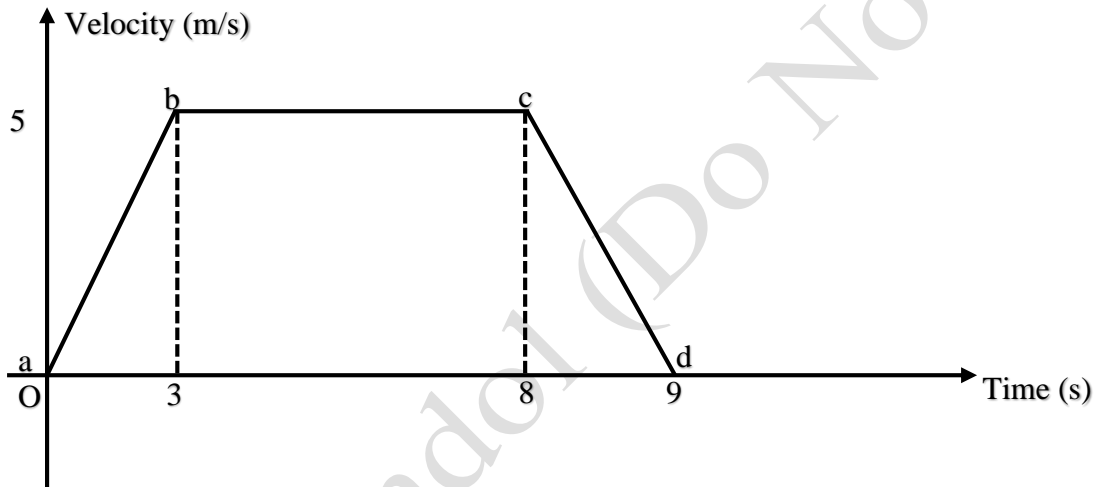
Acceleration is defined as the rate of change of velocity. The change in $\frac{\text{velocity}}{\text{time taken}}$ for this change will yield the acceleration.

$$\text{Acceleration} = \frac{\text{change in velocity}}{\text{change in time}}$$

$$\text{Acceleration} = \frac{ms^{-1}}{s} = ms^{-2}$$

Therefore acceleration has the units m/s^2 or ms^{-2} .

If velocity increases then acceleration will have a positive value. Likewise, if velocity decreases then acceleration will have a negative value and is known as deceleration.



In a velocity-time graph, the gradient of any of the line segments gives acceleration:

- ab - Constant acceleration
- bc - Zero acceleration (constant velocity)
- cd - Constant deceleration

The shape 'abcd' is that of a trapezium and the area under the graph represents distance moved. Hence the area of the trapezium gives the distance moved.

PHYSICS
KENAMATICS
FORM 5

$$\text{Area of Trapezium} = \frac{1}{2} \times (\text{sum of parallel sides}) \times \text{height}$$

$$\text{Area of Trapezium} = \frac{1}{2} \times (9 + 5) \times 5$$

$$\text{Area of Trapezium} = \frac{1}{2} \times (14) \times 5$$

$$\text{Area of Trapezium} = \frac{1}{2} \times 70$$

$$\text{Area of Trapezium} = 35$$

Therefore the distance covered is 35m.

R. Mondol (Do Not Copy)

PHYSICS
KINEMATICS
FORM 5

Questions:

1. A car starts from rest, accelerates at 8 m/s^2 for 10 seconds and then a further 20 seconds.

Draw a velocity time graph and find the total distance travelled.

2. A car starts from rest accelerating 1 m/s^2 for 10 seconds. It then continues at a steady speed for 20 seconds and decelerates to rest in 5 seconds. Draw a velocity-time graph.

Find the distance travelled and hence find the average speed.

Further Reading:

1. <http://www.physicsclassroom.com/Physics-Tutorial/1-D-Kinematics>